## MEMS MS1X2 Optical Switch <br> Operation Manual

This Product is ESD sensitive

## Please take all necessary precautions when handling the MEMS switch

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## 1. Product Overview

This manual is intended for use with the following part numbers:

| MS-1315TT-12 |
| :--- |
| MS-1315TT-12-PC |
| MS-1315TT-12-APC |

### 1.1 MEMS 1x2 Optical Switch

Newport's MEMS 1x2 Switch is based on a micro-electro-mechanical system (MEMS) chip. The MEMS chip consists of an electrically movable mirror with two axes of rotation. Voltages applied to the MEMS chip cause the mirror to tilt along one or both axes, which changes the coupling of light between a common fiber and N input/output fibers.

The MEMS $1 \times 2$ Switch is a non-latching device. When electrical power is removed, the position of the switch will automatically move to its default position. The default position of a standard MEMS $1 \times 2$ Switch is to block the light moving through the switch. Upon request the default position can be set to one of the 2 fibers.

An operation schematic for the MEMS $1 \times 2$ Switch is presented in Figure 1.


Figure 1. MEMS $1 \times 2$ Switch Operation Schematic
Note: The above schematic shows the MEMS switch operating in a 1 to 2 application. The common fiber is used as the input, and the 2 channels are used as output fibers. The switch is bidirectional, however, and can be used as either a $1 \times 2$ or as an $2 \times 1$ switch.

When the switch is operated as an 2 to 1 , the 2 channels are the 2 inputs and the common fiber is the output.

## 2. Switch Operation

### 2.1 Pin Assignments

The MEMS $1 \times 2$ Switch operates through a 14-pin interface. Pin assignments are listed in the following table. The relative position of each pin is presented in Figure 2.

The $1 \times \mathrm{N}$ built-in driver is based on an 8051 Microcontroller with external 16 -bit D/A converter (DAC) and amplifier. This driver will support parallel digital data input with STROBE control.


Figure 2. Pin Assignment Schematic
Table 1. TTL Interface Pin Assignment

| Pin | Name | Description | Direction | Note |
| :---: | :---: | :---: | :---: | :---: |
| 1 | NC | No Connection | IN |  |
| 2 | VCC | Power Supply | IN |  |
| 3 | ISTROBE | Falling Edge Active |  |  |
| 4 | GND | Signal \& Power Ground | IN |  |
| 5 | D0 | Data 0 Input | IN | 1 |
| 6 | D1 | Data 1 Input |  | 2 |
| 7 | D2 | Data 2 Input |  |  |
| 8 | NC | No Connection |  |  |
| 9 | NC | No Connection |  |  |
| 10 | NC | No Connection |  |  |
| 11 | GND | Case Ground for MS1 Switches |  |  |
| 12 | NC | No Connection for MSP Switches |  |  |
| 13 | D3 | No Connection | Data 3 Input | IN |
| 14 | /RESET | Hardware Reset; Logic Low Active | IN | 4 |

1. D1 should be connected to Ground for switches with $\mathrm{N} \leq 2$. For switches with $\mathrm{N}>2$, D 1 is an active data bit.
2. D2 should be connected to Ground for switches with $N \leq 4$. For switches with $N>4$, $D 2$ is an active data bit.
3. Pin 13 serves as the D3 data input. For $1 x N$ switches with $N \leq 8$, D3 should be connected to Ground. For $1 \times N$ switches with $N>8$, D3 is used as the data input.
4. Logic high for normal switch operation. Logic low performs hardware reset.

### 2.1.1 VCC (Pin 2)

VCC (pin 2 ) is the power supply pin to the MEMS $1 \times 2$ Switch. The value of the supply voltage can vary within the specified range without affecting the switch output. If VCC is absent, the switch will revert to the default position (parking state for standard products). The switch will initialize to the default state at start-up (i.e. at the time VCC receives voltage).

### 2.1.2 Reset (Pin 14)

Set the reset pin to logic high to allow for normal switch operation. When the reset pin is set to logic low the switch will reset, which will revert the switch to its default state and reset the internal MCU. The default state is defined when the switch is manufactured and if not otherwise specified it will be set to the parking state, which is optically off. Please refer to the "Reset" plot in the timing diagram of section 4.2 for clarification and timing requirements. Also, please be aware that for MEMS switches with firmware version 3.4 or earlier, this pin is not utilized and can be left floating.

### 2.2 Electrical Specifications

Table 2. Electrical Specifications

| Parameter | Minimum | Maximum | Damage <br> Threshold | Unit |
| :--- | :---: | :---: | :---: | :---: |
| Latching Type | Non-latching |  | - |  |
| VCC voltage | 4.75 | 13.2 | 15 | VDC |
| VCC power consumption (at 12V) | - | 170 | - | mW |
| Digital I/O logic high | 2.0 | 5.25 | 5.8 | VDC |
| Digital I/O logic low | 0 | 0.8 | 5.8 | VDC |

### 2.3 Environmental Specification

Table 3. Environmental Specifications

| Parameter | Specification | Unit |
| :--- | :---: | :---: |
| Operating Temperature | -5 to 70 | ${ }^{\circ} \mathrm{C}$ |
| Storage Temperature | -40 to 85 | ${ }^{\circ} \mathrm{C}$ |

## 3. Mechanical Dimensions

(Units: mm)

## Bare Fiber



Figure 3. MS1 with Bare Fiber Mechanical Specifications

## 4. TTL Interface

### 4.1 Parallel Digital I/O Control

TTL control is only available for switches having up to 16 channels since there are four TTL control pins (D0, D1, D2, D3).
With TTL control, switches with <16 channels may be set to a parking state (<-50dB Crosstalk on all channels) by selecting the " $\mathrm{N}+1$ " channel. For example, with a $1 \times 4$ switch, the parking state is defined as channel 5 within Table 5 below. For switches with 16 channels, the parking state is not available with TTL control.

Table 4. MEMS $1 \times 2$ Logic Table for TTL Interface

| Channel | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: |
| Channel 1 | 0 | 0 | 0 | 0 |
| Channel 2 | 0 | 0 | 0 | 1 |
| Channel 3 | 0 | 0 | 1 | 0 |
| Channel 4 | 0 | 0 | 1 | 1 |
| Channel 5 | 0 | 1 | 0 | 0 |
| Channel 6 | 0 | 1 | 0 | 1 |
| Channel 7 | 0 | 1 | 1 | 0 |
| Channel 8 | 0 | 1 | 1 | 1 |
| Channel 9 | 1 | 0 | 0 | 0 |
| Channel 10 | 1 | 0 | 0 | 1 |
| Channel 11 | 1 | 0 | 1 | 0 |
| Channel 12 | 1 | 0 | 1 | 1 |
| Channel 13 | 1 | 1 | 0 | 0 |
| Channel 14 | 1 | 1 | 0 | 1 |
| Channel 15 | 1 | 1 | 1 | 0 |
| Channel 16 | 1 | 1 | 1 | 1 |

### 4.2 Parallel Digital I/O Timing



Figure 3. Parallel Digital I/O Timing Diagram

Table 5. Parallel Digital I/O Timing Parameters

| Parameter | Description | Min | Max | Units |
| :---: | :---: | :---: | :---: | :---: |
| Tsu | Setup time. The channel address [DO:D3](DO:D3) and RESET inputs must remain stable preceding the falling edge of STROBE | 1 | - | $\mu \mathrm{S}$ |
| Th | Hold time. The channel address [DO:D3](DO:D3) and RESET inputs must remain stable following the falling edge of STROBE | 10 | - | $\mu s$ |
| Tstb | STROBE pulse width | 1 |  | $\mu \mathrm{s}$ |
| Tsw | Switching time. During this period the switch would have no optical transmission on all channels. |  | $\begin{aligned} & 1 \times 2-10 \mathrm{~ms} \\ & 1 \times 4 / 1 \times 8- \\ & 20 \mathrm{~ms} \\ & 1 \times 12-30 \mathrm{~ms} \end{aligned}$ | ms |
| PWR_RDY | Power-up ready. No channel switching possible and STROBE/TTL control would not work during this startup time. | - | 200 | ms |
| MCU_RST | A falling pulse will revert the switch to the default state | - | 100 | $\mu \mathrm{S}$ |
| MCU_RDY | MCU reset ready begins from the rising edge of the reset pulse | - | 10 | ms |
| CMD_RDY | Command ready. The delay is required between two strobe signals | - | 15 | ms |

## 5. Handling Fiberoptic Components and Cables

Fiber optic components require special handling. Follow these guidelines when handling the cables and connectors.

### 5.1 Handling Fiber Optic Cables

To avoid cable damage and to minimize optical loss, follow these guidelines when handling fiber optic cables.

- Handle the fiber pigtail outputs carefully.
- The minimum bend radius for most optical cables is 35 mm . Never bend an optical cable more sharply than this specification. Optical performance will degrade, and the cable might break.
- Avoid bending the optical cable near a cable strain relief boot. Bending an optical cable near a strain relief boot is one of the easiest ways to permanently damage the optical fiber.
- Avoid bending the optical cable over a sharp edge.
- Avoid using cable tie wraps to hold optical cable. Tie wraps when tightened can create microbends or break an optical cable. Microbends can cause a dramatic reduction in optical performance.
- Do not pull on the bare fiber as this can break the fiber inside the component.
- Avoid using soldering irons near optical cables. Accidental damage can easily occur when a soldering iron is used near an optical cable. In addition, solder splatter can contaminate and permanently damage optical fiber connectors.
- To assure the most stable, repeatable optical performance after the optical cables have been connected, immobilize the cables using wide pieces of tape or another form of mechanical cushion.


### 5.2 Storing Optical Connectors

All switches that include optical connectors are shipped with dust caps covering those optical connectors. Optical connectors should always remain covered when the instrument is not in use.


Figure 4. Fiber optic component, connectors, and fiber pigtails

### 5.3 Cleaning Optical Connectors

Clean any exposed connector using a cleaning kit supplied by the connector manufacturer or highgrade isopropyl alcohol and a cotton swab. To clean with alcohol and a swab, dab the tip of a cotton swab in alcohol and then shake off any excess alcohol. The tip should be moist, not dripping wet. Stroke the swab tip gently across the surface of the connector and around the connector ferrule. Either allow the connector a minute to dry or blow-dry the connector using compressed air. Be careful when using compressed air: improper use may deposit a spray residue on the connector.

### 5.4 Mating Optical Connectors

Follow these instructions when mating optical connectors.

- Clean both connectors prior to mating. Any small particles trapped during the mating process can permanently damage the connector.
- Smoothly insert the appropriate connector ferrule into the adapter. Do not allow the fiber tip to contact any surface. If the tip accidentally contacts a surface before mating, stop. Re-clean the connector and try again.
- Tighten the connector until it is finger tight or to the torque specified by the connector manufacturer. Do not over-tighten the connector as this can lead to optical loss and connector damage.
- Check the optical insertion loss. If the loss is unacceptable, remove the connector, re-clean both ends of the mate, and reconnect them. You may have to repeat this process several times before a low-loss connection is made.
- After you make the connection, monitor the stability of the optical throughput for a few minutes. Optical power trending (slowly increasing or decreasing) is caused by the slow evaporation of alcohol trapped in the connector. Continue to monitor optical power until it stabilizes. If the loss is unacceptable, re-clean the connectors and start again.

